

Player Name: \_\_\_\_\_

Character Name: \_\_\_\_\_

Drive: \_\_\_\_\_

Worst Thing Ya Ever Did: \_\_\_\_\_

# VENDETTA

# RUN

## Investigative Abilities

- Area Knowledge \_\_\_\_\_
- Bargain (IP) \_\_\_\_\_
- Book Learning \_\_\_\_\_
- Bullshit Detector (IP) \_\_\_\_\_
- Carousing (IP) \_\_\_\_\_
- Courtroom Talk (IP) \_\_\_\_\_
- Flirting (IP) \_\_\_\_\_
- Intimidation (IP) \_\_\_\_\_
- Languages \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- Law \_\_\_\_\_
- Notice \_\_\_\_\_
- Occult \_\_\_\_\_
- Outdoors \_\_\_\_\_
- Smooth Talk (IP) \_\_\_\_\_
- Streetwise (IP) \_\_\_\_\_
- Taunt (IP) \_\_\_\_\_
- Toadying (IP) \_\_\_\_\_

## General Abilities

- Athletics \_\_\_\_\_
- Conceal \_\_\_\_\_
- Doctoring\* \_\_\_\_\_
- Driving \_\_\_\_\_
- Explosives \_\_\_\_\_
- Filch \_\_\_\_\_
- Fleeing \_\_\_\_\_
- Gambling \_\_\_\_\_
- Health \_\_\_\_\_
- Mechanics\* \_\_\_\_\_
- Preparedness \_\_\_\_\_
- Riding\* \_\_\_\_\_
- Scuffling \_\_\_\_\_
- Sense Trouble \_\_\_\_\_
- Shooting \_\_\_\_\_
- Sneaking \_\_\_\_\_
- Stability \_\_\_\_\_

**Health Rating:** \_\_\_\_\_

**Hit Threshold:** \_\_\_\_\_

**Health Points: Dead** -11 -10 -9 -8 -7 -6 -5 -4 -3 -2 -1

0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15

**Stability Rating:** \_\_\_\_\_

**Sources of Stability:** \_\_\_\_\_

**Stability Points: Mad Dog** -11 -10 -9 -8 -7 -6 -5 -4 -3 -2

-1 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18